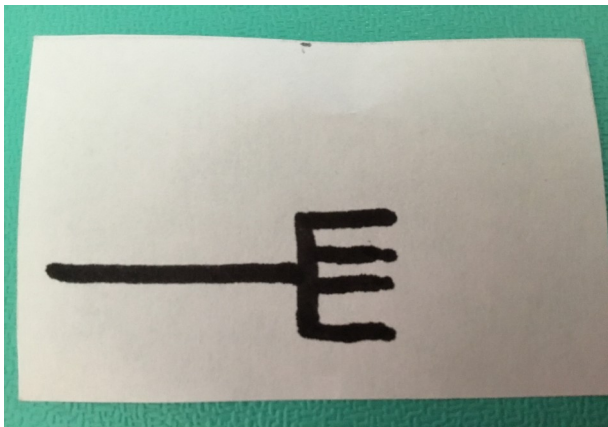
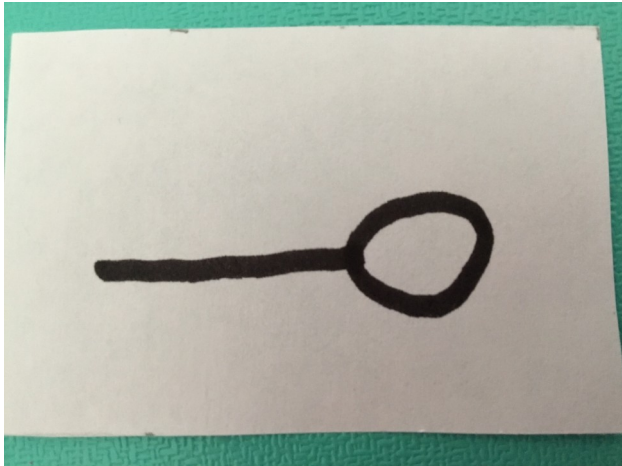


# TRAVAILLER L'ORIENTATION

## PHASE DE SYMBOLISATION:

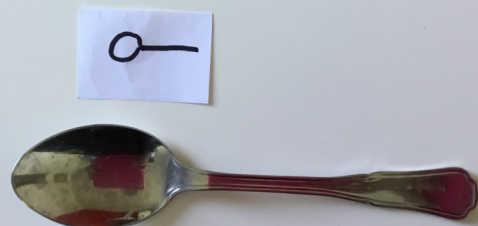
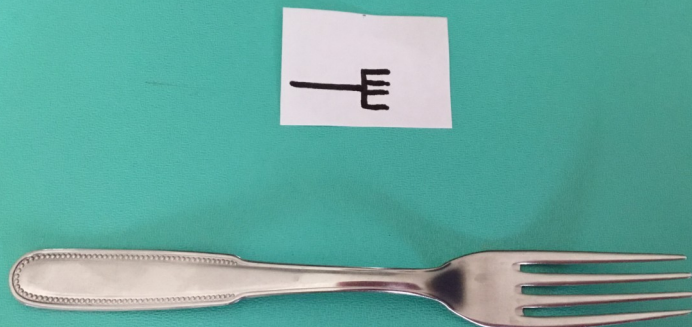
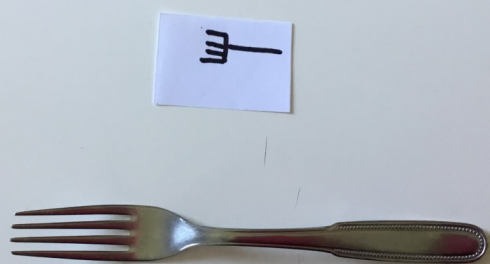
Votre enfant doit comprendre qu'une carte représente un objet



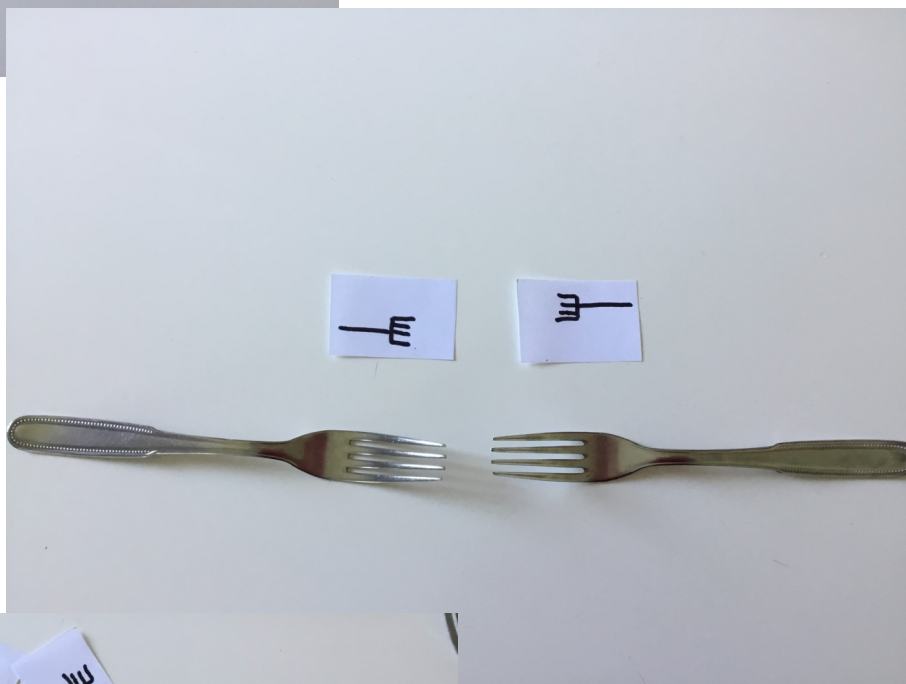
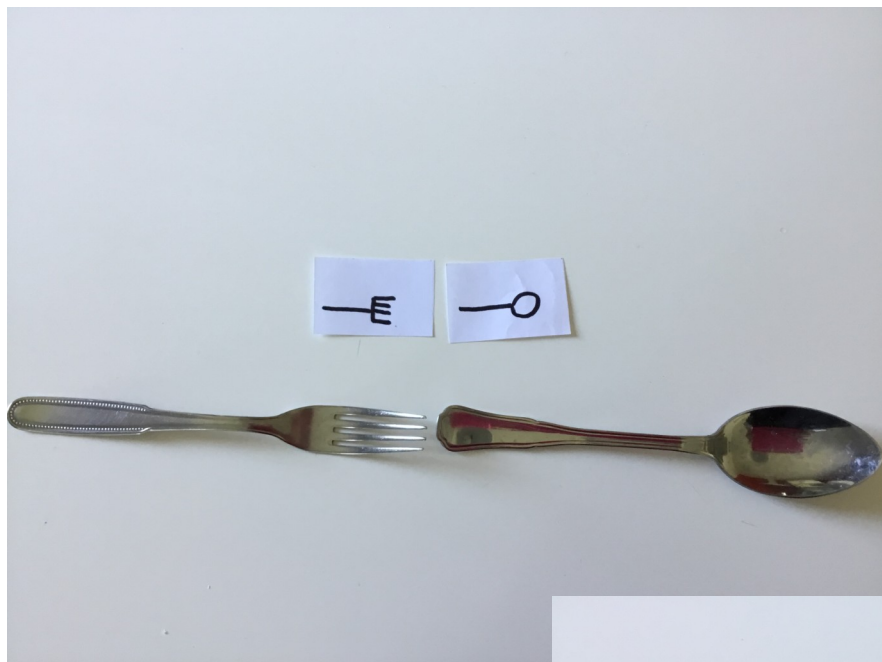
Vous pouvez imprimer les cartes symboles ( cuillère ou fourchette Dessinée ) ou les dessiner sur des petits papiers.

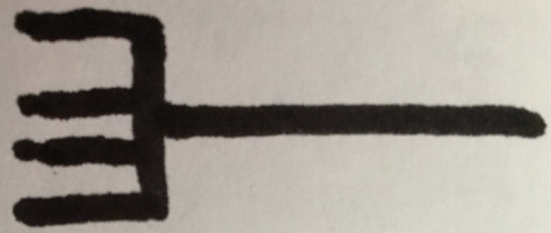
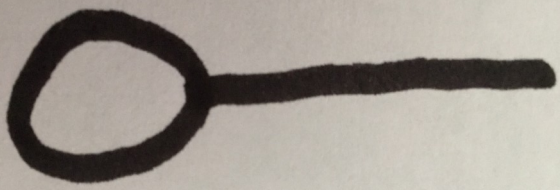
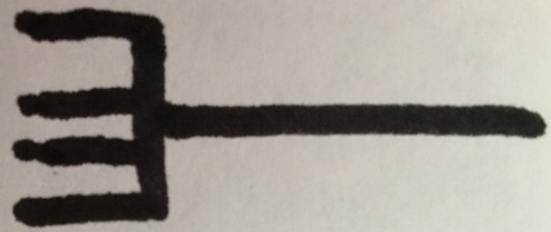
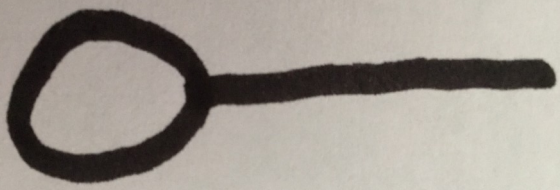
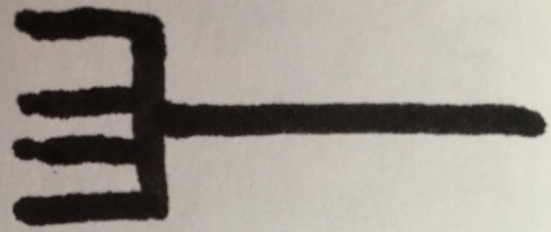
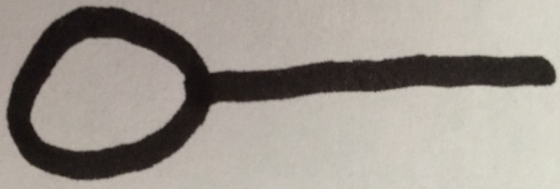
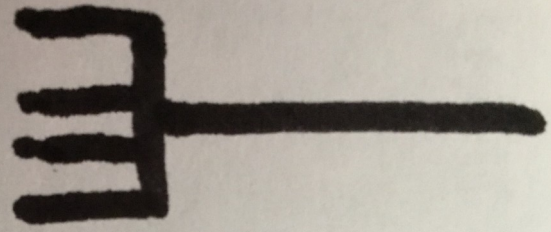
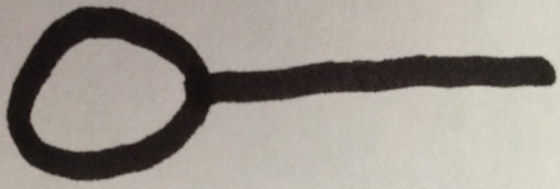
Tout d'abord on joue avec l'enfant , je tire une carte et je donne l'objet correspondant

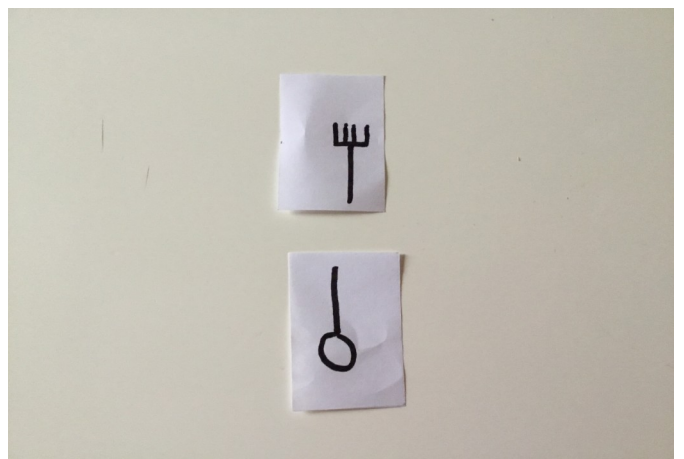
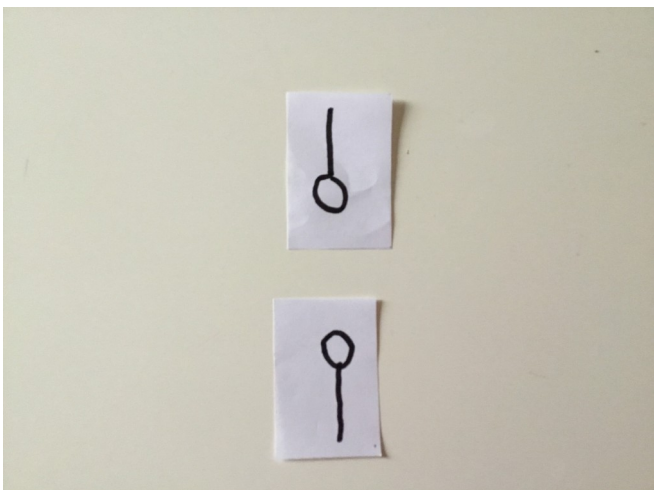
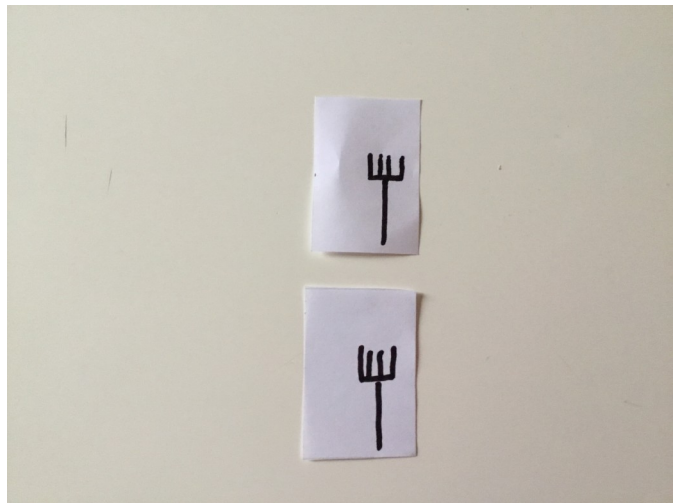
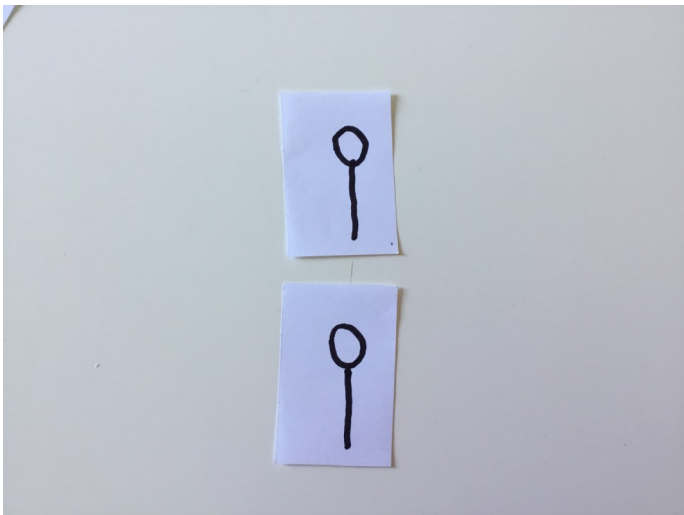
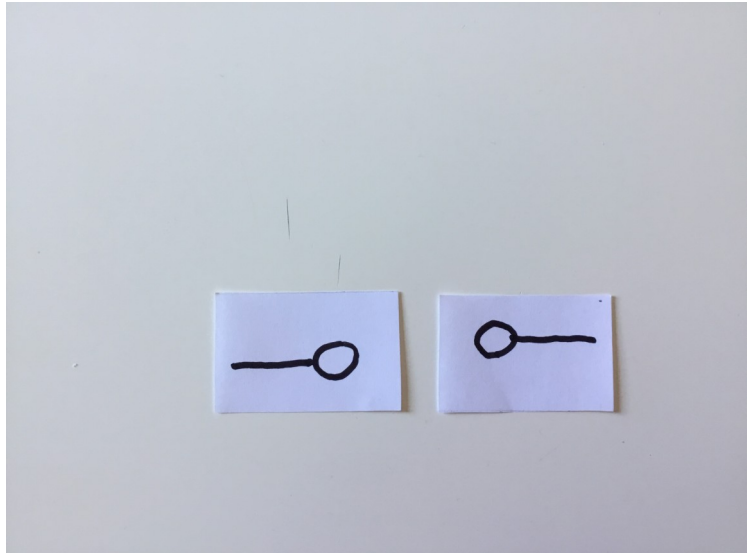
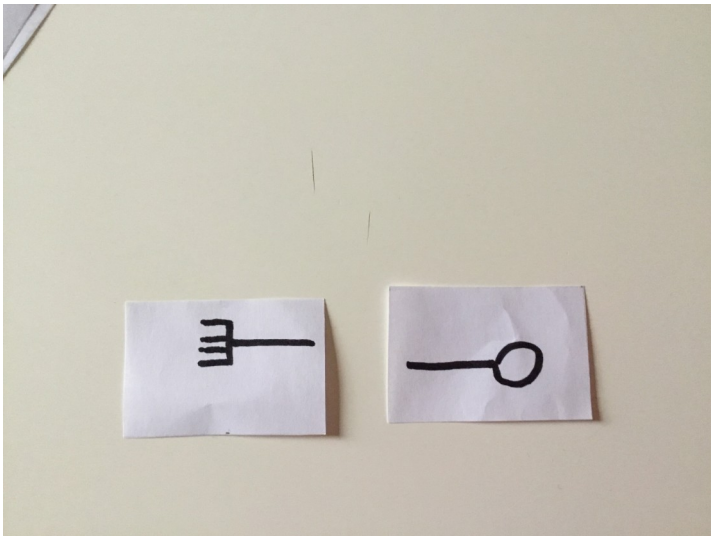
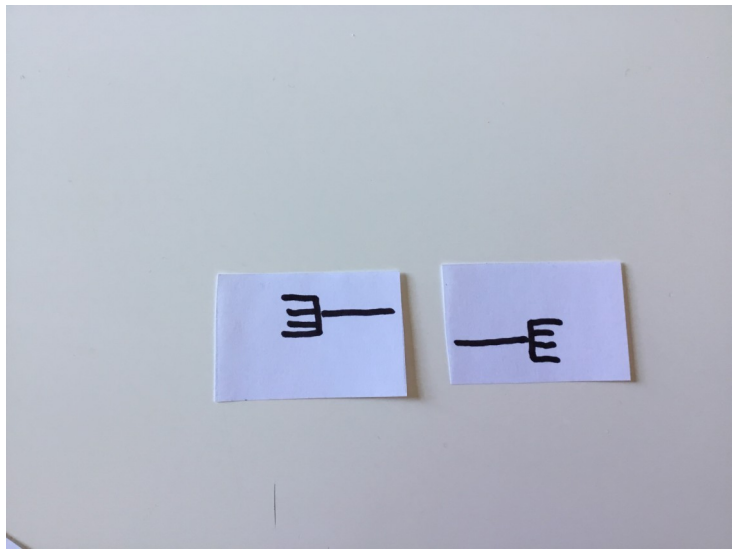
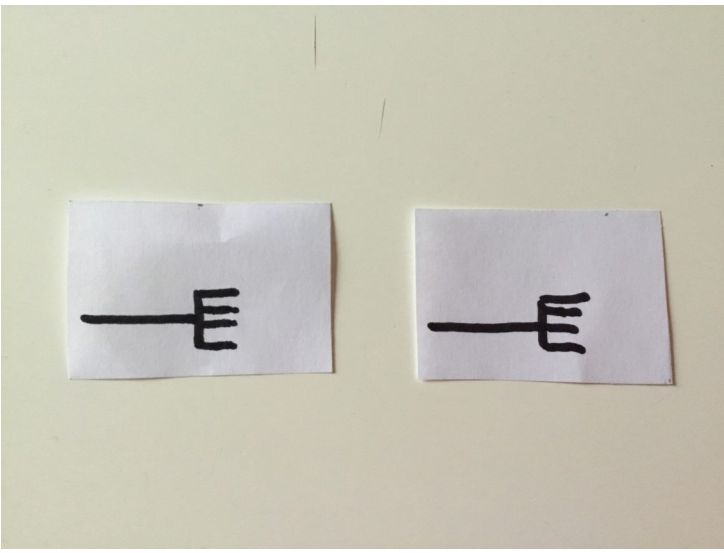
Ensuite il faut comprendre à l'enfant qu'il existe un sens ( droite / gauche et en haut / en bas)

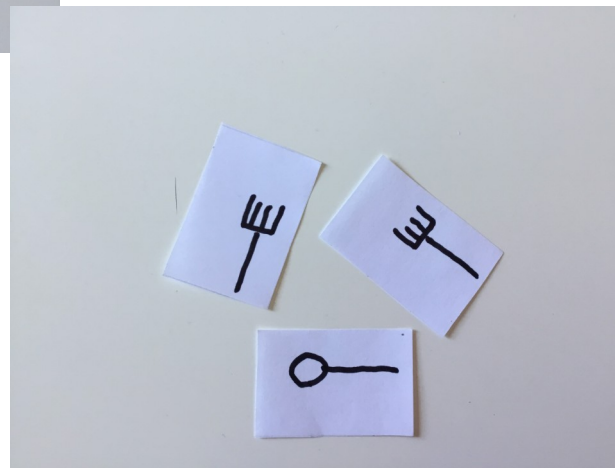
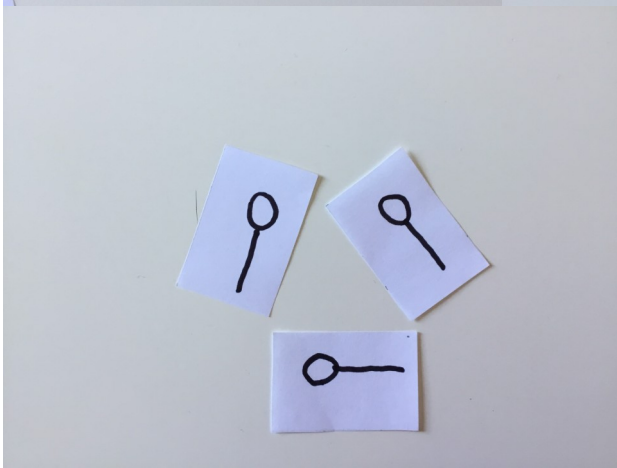
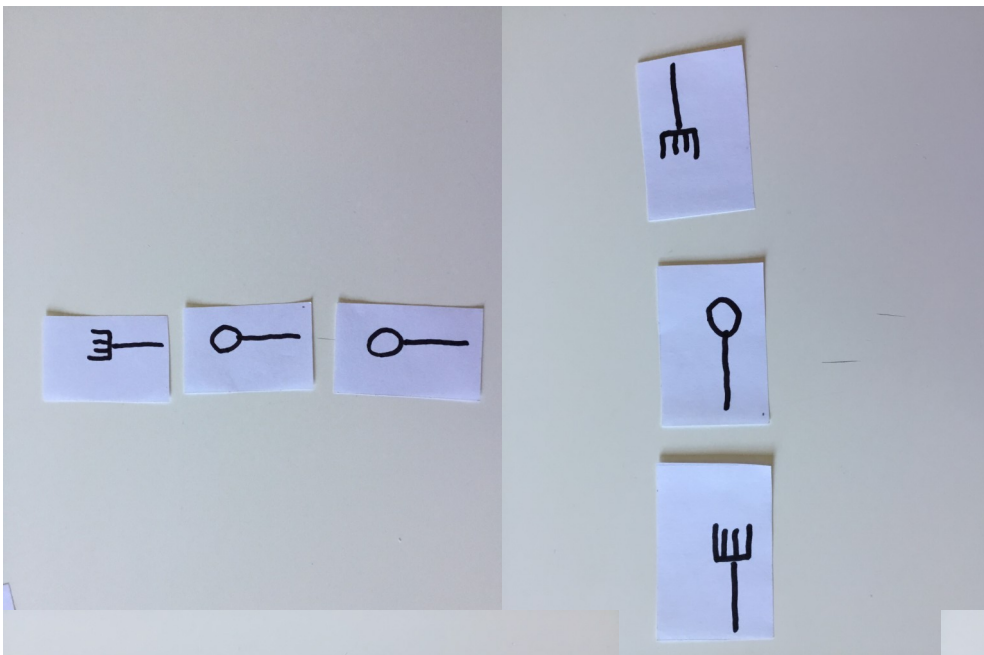
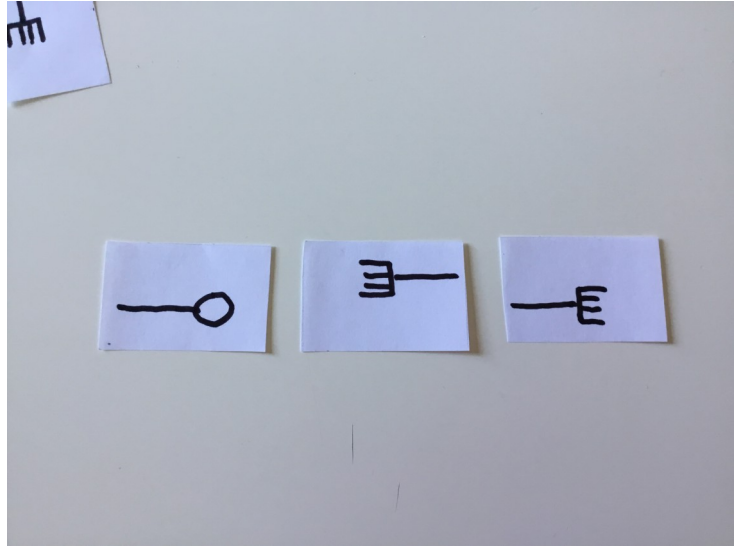
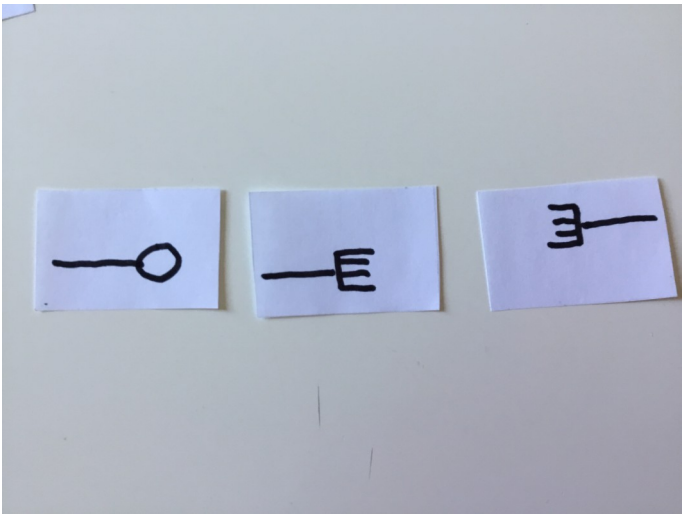
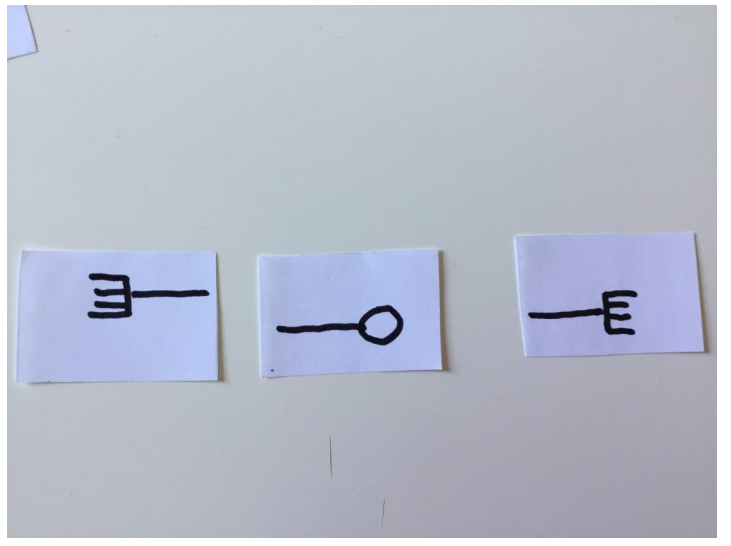
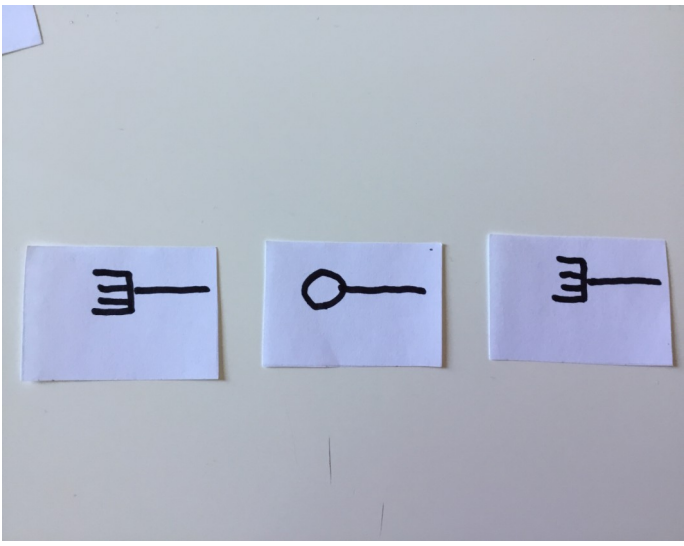


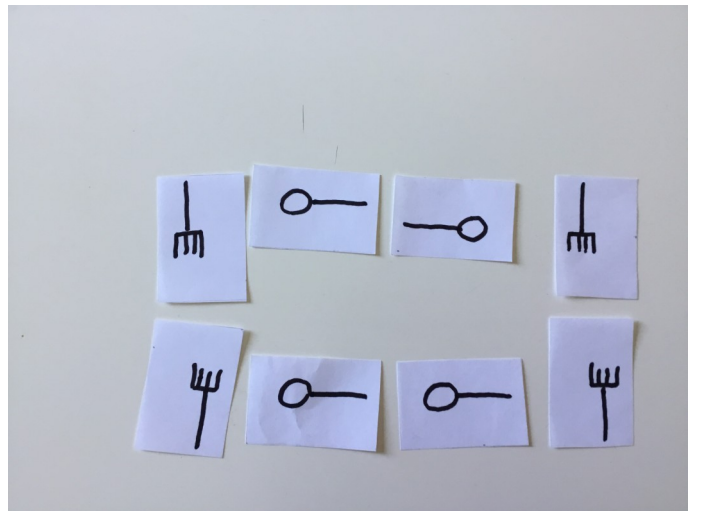
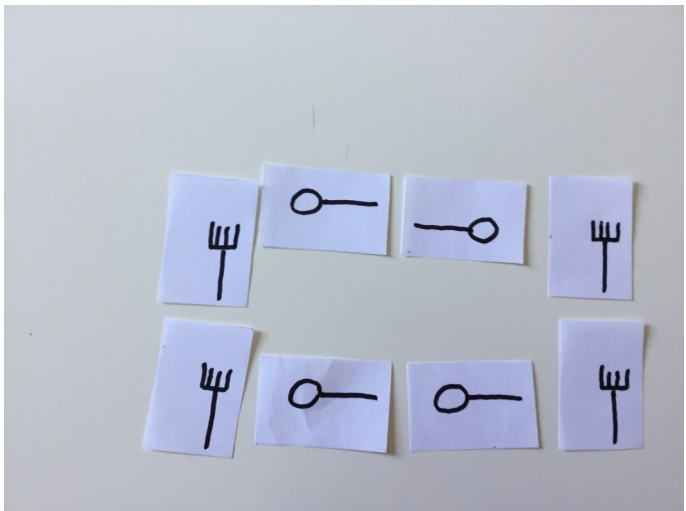
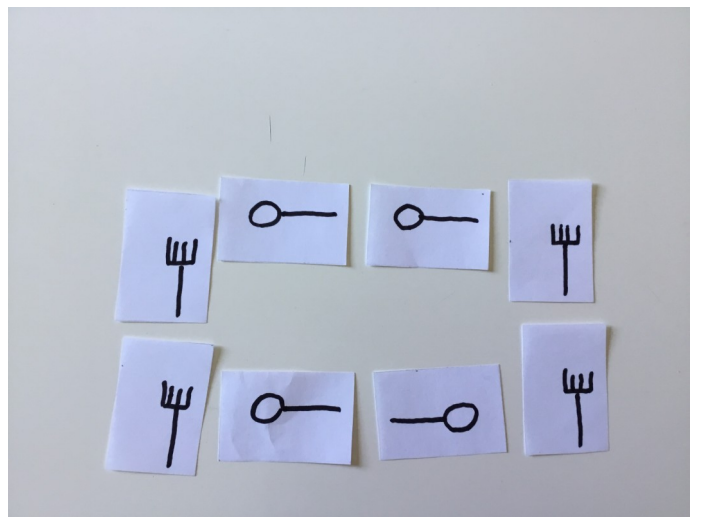
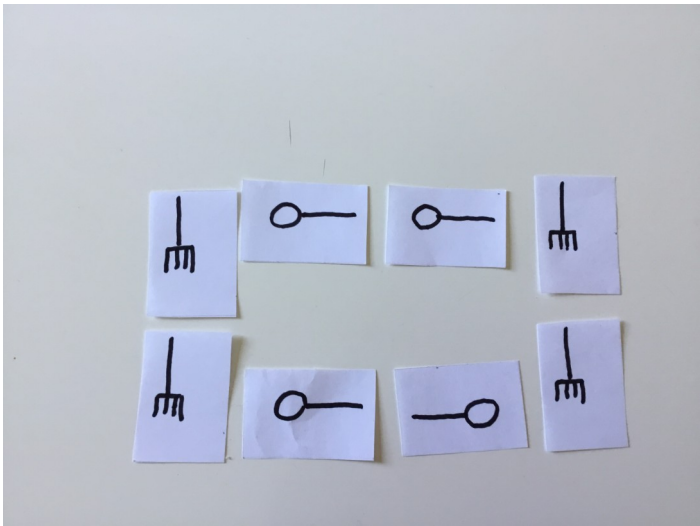
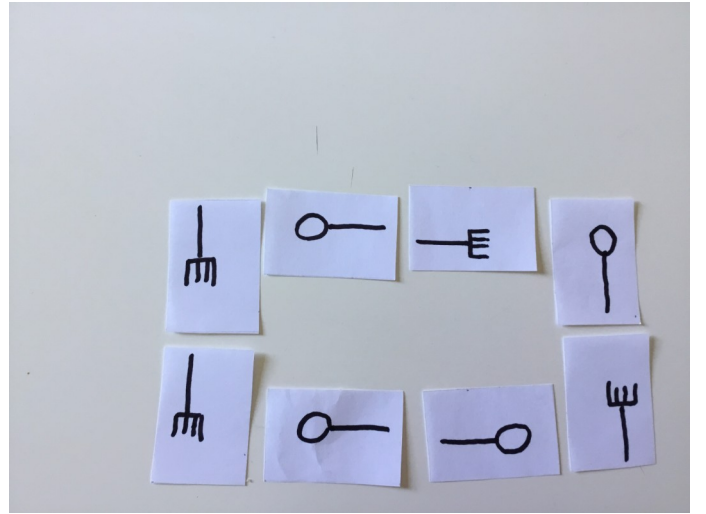
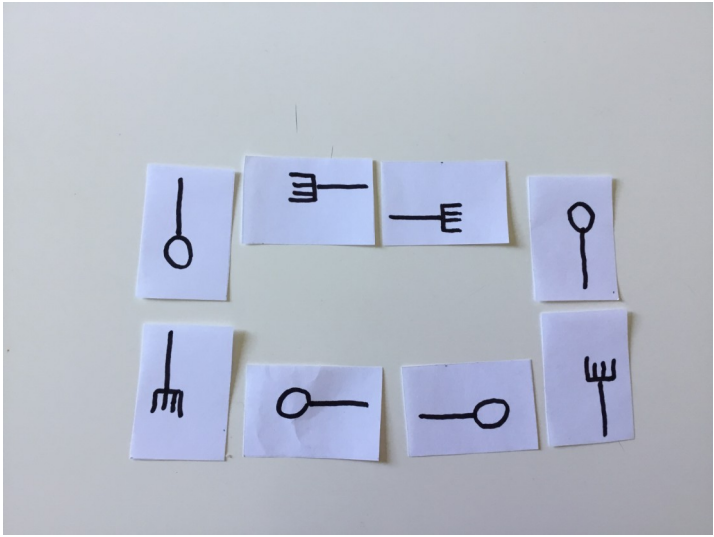
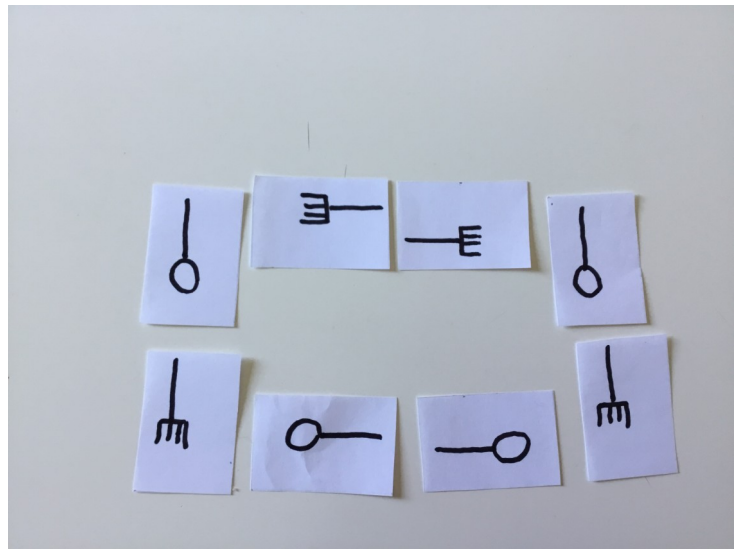
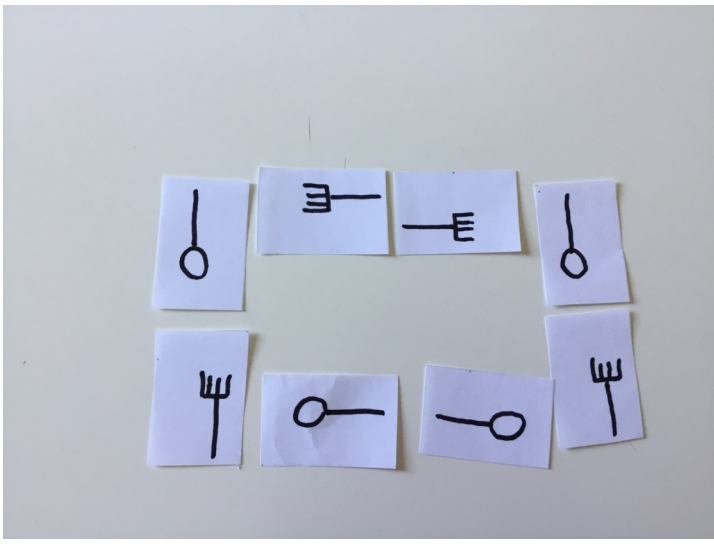
Maintenant il faut situer les objets les uns par rapport aux autres.  
On place les cartes sur la table et on demande à l'enfant de mettre la fourchette et la cuillère de la même façon.











Voilà quelques idées mais vous pouvez varier les idées.

On peut aussi demander à l'enfant d'inventer avec les objets

Des idées et il doit mettre les étiquettes symboles en fonction

De son idée.

Envoyez moi vos réalisations !!!